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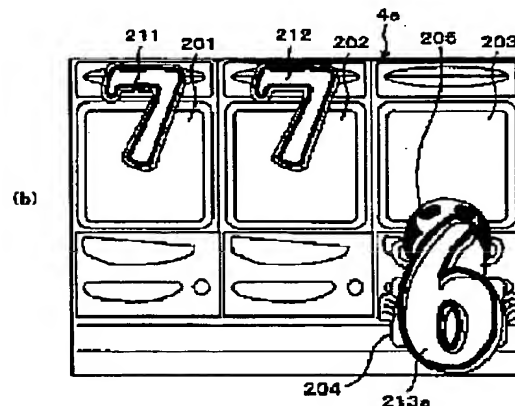
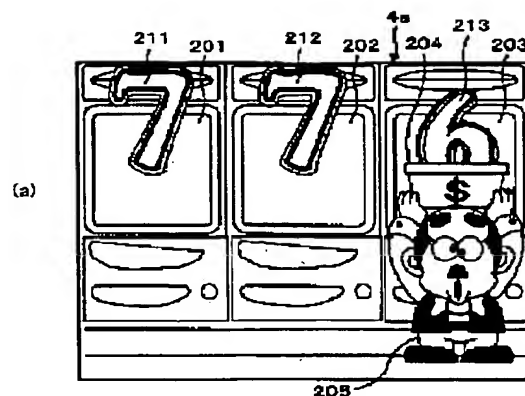
APPLICATION DATE : 21-05-99
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APPLICANT : SOPHIA CO LTD;

INVENTOR : IOKI SADA0;

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TITLE : GAME MACHINE



ABSTRACT : **PROBLEM TO BE SOLVED:** To provide a game machine capable of effectively performing the variable display of a special picture in the game machine for generating a big win state corresponding to the result of variable display of the special picture.

SOLUTION: Concerning the display constitution of reach action, for example, on a display part 4a for variably displaying the special picture, a character image 205 is displayed together with the special picture, a special picture 213 of scrolling this character image 205 while lifting a ball storage box 204 on the head is received, afterwards, an animation to be changed to the state of extending the ball storage box 204 forward is displayed and while being linked with the motion of this character image 205, the special picture 213 is changed to a large special picture 213a.

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